

# Rob Sherman

(Bonfire Dog)



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A writer, interpreter, teacher, creative technologist and interdisciplinary designer with nearly a decade's experience working with the narrative form across industries, disciplines and media.

I have been published by **Random House UK**, served as **Interactive-Writer-In-Residence** and **Research Fellow** at the British Library, and **completed a PhD** in creative writing and computer science with Bath and Bath Spa universities. I collaborate with national museums, international publishers, videogames companies, libraries and archives, schools, universities, research bodies, charities and independent partners to produce critically-acclaimed prose, installations and exhibitions, interactive fiction, academic research, musical performance, videogames and computational art, visual art, digital mapping and even 'narrative cookery' to a variety of ends. My work has interpreted heritage collections, landscapes and institutions; advocated for governmental policy change; developed new audiences and new understandings of complex issues; and proposed new artistic methodologies for those working creatively with digital technology.

Whether writing computer code by hand during an artistic residency in a remote Scottish cabin, teaching academics to create 'choose-your-own' research papers, or coding an artificially-intelligent supernatural creature from scratch, my work is united by a handful of tenets:

- The importance of fictions to all human endeavour, especially in those arenas most suspicious of them;
- The opportunities afforded by experimentation with form, and the free mixing of disciplines;
- The fresh perspectives on practice that come from working with a diverse group of partners.

For more details, please visit <http://bonfiredog.co.uk>.

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## Education

**2017 – 2018 Bath Spa University, UK**  
MA Heritage Management (*Shadowed*)

**2015 – 2018 Bath Spa University, UK & Bath University, UK**  
*Project knole: An Autocosmic Approach To Authoring A Resonant Computational Character*  
PhD Digital Writing and Human-Computer Interaction

**2009 – 2010 Exeter University, UK**  
MA Creative Writing (*Distinction*)

**2006 – 2009 Exeter University, UK**  
BA English Literature (*1<sup>st</sup> Class with Honours*)

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## Professional Associations

[British Library](#) Research Fellow

[Eccles Centre](#) of North American Studies Fellow Emeritus

[Bath Spa](#) Empathy Research Group

Visiting Lecturer, [Royal College Of Art](#)

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## Workshops & Teaching

- 2018 Narrative Workshops for the *Digital Directions* MA Programme ([Royal College Of Art](#))
  - 2018 *Infinite Journeys: Interactive Fiction Summer School* ([British Library](#))
  - 2017 *Creating Non-Linear Creative & Critical Work Using Digital Technologies* (ESR Conference, [Bath Spa University](#))
  - 2017 *The Infinite Library: Interactive Fiction Summer School* ([British Library](#))
  - 2016 *An Introduction To Twine* (WordPlay Festival, [British Library](#))
  - 2015 – 2016 *Introduction To Interactive Fiction* (Various schools in south-east England)
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## Interactive Fiction & Computational Art

- 2018 [@thelostpubs](#)
  - 2018 [knole](#)
  - 2016 [Saucerberks](#)
  - 2014 - 2015 [On My Wife's Back](#)
  - 2014 [The Spare Set](#)
  - 2011 - 2013 [The Black Crown Project](#)
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## Consultancy & Mentoring

- 2017 Galaxias Tech and [Gower College](#)
  - 2016 [British Library EthOS Database](#)
  - 2016 The [Woodland Trust](#)
  - 2014 [Shelter UK](#)
  - 2015 [British Library](#) Youth Forum
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## Events

- 2017 Early Stage Researcher Conference 2017, [Bath Spa University](#)
  - 2015 *On My Wife's Back* Academic Symposium, [British Library](#)
  - 2010 *The Bacchus Blink*, [Bike Shed Theatre](#), Exeter
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## Panels & Talks

- 2018 [Library Of Ideas](#), British Library
  - 2018 [Centre For Creative Computing](#), Bath Spa University
  - 2017 [AHI Conference](#), Inverness
  - 2017 [Continue Conference](#), Nottingham
  - 2017 [MIX Digital Conference](#), Bath Spa University
  - 2016 *Practical Considerations Of Writerly Games*, WordPlay Festival, [British Library](#)
  - 2016 Early Stage Researcher Conference, [Bath Spa University](#)
  - 2015 [Centre For Creative Computing](#), Bath Spa University
  - 2014 [British Library](#)
  - 2014 Digital Conversations, British Library
  - 2013 [New Media Writing Prize](#), Bournemouth University
  - 2013 [Exeter University](#)
  - 2012 Digital Narrative Conference, [York University](#)
  - 2011 [Futurebook Conference](#), London
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## Residencies

- 2018 Artist-In-Residence, [Museum of Witchcraft and Magic](#), Cornwall
- 2016 Artist-In-Residence, [The Bothy Project](#), Scotland
- 2014 – 2015 [Creative Entrepreneur-In-Residence](#), British Library

## Funding & Sponsorship

- 2016 [AHRC](#) funding for Bothy Project residency
  - 2016 PhD sponsorship by [Iiyama](#)
  - 2015 [SWWDTP](#) funding for PhD
  - 2014 [Eccles Centre](#) of North American Studies funding for British Library residency
  - 2014 [Creativeworks London](#) funding for British Library residency
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## Performances, Exhibitions & Installations

- 2018 Installation at the [Museum of Witchcraft and Magic](#), Cornwall
  - 2018 Installation at the [Inner Lives Conference](#), St. Anne's College, Oxford
  - 2016 Exhibition & Musical Performance at the [CreativeWorks London Festival](#), Kings College London
  - 2016 Exhibition at the [Crossroads of Curiosity](#), British Library
  - 2014, 2015, 2016 Musical performances at the [British Library](#)
  - 2014 – 2015 Installation/Exhibition, [Lines In The Ice](#) exhibition, at the British Library
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## Prizes & Accolades

- 2013 New Media Writing Prize (Shortlisted)
  - 2013 Futurebook Innovation Award (Shortlisted)
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## Articles

- 2018 [Cave Paintings](#) (The Writing Platform)
  - 2016 [Yoki](#) (The Bonfog)
  - 2016 [The Pheasant](#) (The Bonfog)
  - 2015 A Talk On Memory & History ([On My Wife's Back Blog](#))
  - 2015 [The House Of Lords, Commoners & Everybody Else](#) (British Library Collection Care)
  - 2015 [Ffu-: Aviation Disaster and the Last Words of Videogames](#) (Gamasutra)
  - 2015 [On My Wife's Back: An Exercise In Historical Hooliganism](#) (The Writing Platform)
  - 2014 [I Did A Thing On A Hill: On Meaning & Purpose In Games](#) (Rock, Paper, Shotgun)
  - 2014 [I Am Overencumbered: Why Game Inventories Matter](#) (Rock, Paper, Shotgun)
  - 2012 [Guernsey](#) (The Bonfog)
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## Prose Fiction

- 2017 [The Hide](#) (The Writing Platform)
  - 2014 [A Night In Sherbeton](#) (Shelter UK)
  - 2012 [In This Corner, Perfect & Warm](#)
  - 2010 *Valve Works*
  - 2010 [The Couple In The Window](#)
  - 2009 [Unguentaria](#)
  - 2009 [The Oxford Hoard](#)
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## Theatre

- 2011 [Hogherd](#)
  - 2010 *Borborygmus*, [Bike Shed Theatre](#), Exeter
  - 2009 *The God In The Well*, [Exeter University](#)
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## Book Sections

- 2017 Looking At History Through Digital Maps in [Lines In The Ice: Exploring The Roof of the World](#) by Philip J. Hatfield
- 2017 Stan Rogers in *Dead Singer's Society #2*, [Good Comics Press](#)

## Poetry

2010 *Valve Works*

2009 *The Snake God & Other Windows*

2009 *You Would Be An Attractive Hawk*

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## Languages

English

Spanish

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## Technical Skills

HTML5, CSS3, JQuery, Javascript, C#/Visual Studio, Unity, GML, JSON, XML, Photoshop/GIMP, Raspbian/Raspberry Pi, Arduino, Processing, Tracery, Construct 2, InDesign, GitHub, CMS (Wordpress, Tumblr), Mailchimp, Balsamiq, Twine 1 & 2, QGIS, Audacity/Audio Processing, Linux Terminal, Microsoft Azure Suite, Microsoft Project Oxford APIs